

Name \_\_\_\_\_

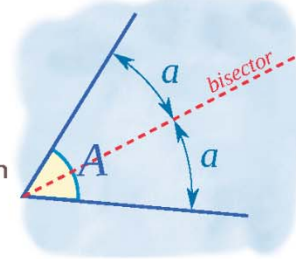
Name :

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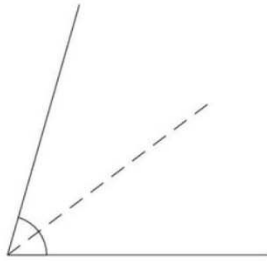
# Angle Bisectors

An angle bisector is a ray that divides an angle into two equal parts

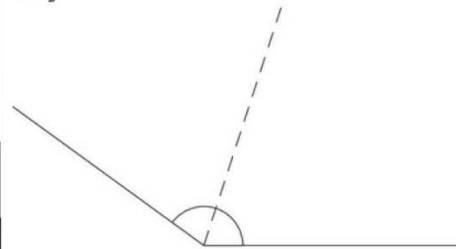


Construct the bisector for each angle.

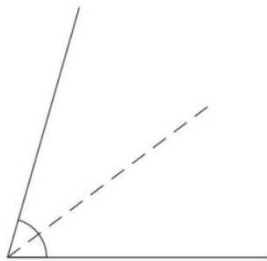
1)



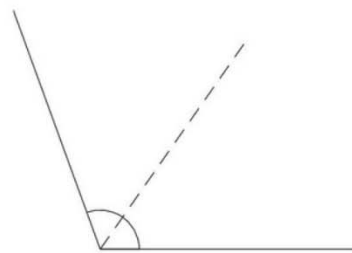
2)



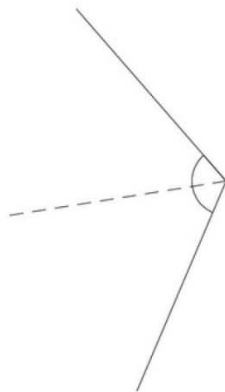
3)



4)



5)



6)

