

Name \_\_\_\_\_

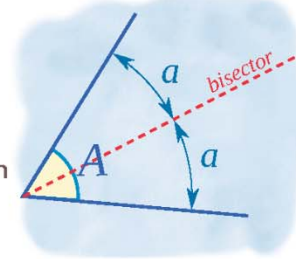
Name :

Class :



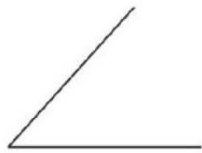
# Angle Bisectors

An angle bisector is a ray that divides an angle into two equal parts

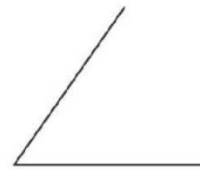


Construct the bisector for each angle.

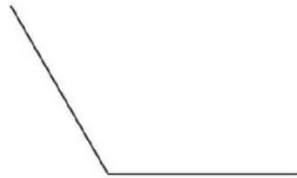
1)



2)



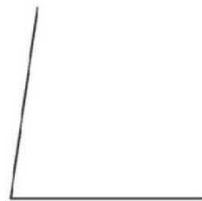
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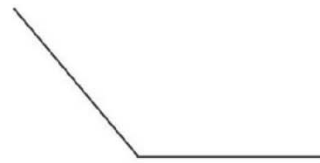
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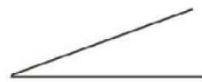
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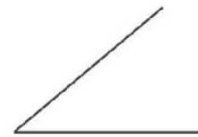
6)



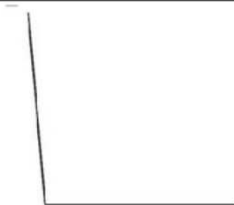
7)



8)



9)



10)

