



ANSWERS

There are many examples of dramatic irony in the movie. Throughout the whole movie, the audience knows the toys are alive, but the humans in the movie do not.

In the first scene with Buzz, the audience and the other toys know that Buzz is a toy and not a real space ranger, but Buzz does not.

Another scene full of dramatic irony is when Woody is trying to get Andy's other toys to help him escape from Sid's room. The audience knows that Buzz is alive, but the other toys do not. When Woody waves Buzz's arm and the other toys see it isn't attached to his body, they think Woody hurt Buzz, but the audience knows that Buzz really lost his arm when he fell while trying to fly.