

Name \_\_\_\_\_

### ROCKET GAME

The diagram shows a path of dotted circles for a counting game. The path starts at a rocket labeled "Rocket Skip counting by 2's" at the number 2. The path goes up to 4, then to 6, then to 8, then to 10, then to 12, then to 14, then to 16, then to 18, and finally to 20. The numbers 6, 8, 12, 14, 16, and 20 are highlighted in red. The number 20 is inside a yellow splash. Arrows indicate the path direction: from 6 to 8, from 12 to 14, and from 14 to 16.